

**European Club GC League
Watford, June 20-21 2026**

Event arrangements

The following arrangements will apply to all 8 teams and both of the two blocks:

Match arrangements

Name badges will be available for all players, and a schedule provided for each team captain.

Immediately before the start of each match, each team captain must list their team of 4 in Dgrade order on the sheet provided, using the Dgrades listed at the start of the event, then find the captain of their opposition and swap sheets with them. In the doubles games any pairings are allowed (ordered by the average Dgrades of the two pairs).

Each match has 5 rounds during which every player will have 3 games (one doubles and two singles) and 2 byes. The match will therefore comprise 10 games: 2 doubles and 8 singles games, all level play, first-to-7 hoops. **A 1-hour time-limit will apply for each game.** If neither side has scored 7 hoops when the time limit is reached, play continues for up to 8 more turns (2 turns per ball) unless one side reaches 7 hoops during those 8 turns. If the scores are level after these 8 turns then play continues until the next hoop is scored (i.e. “sudden death”).

After each round, each team captain should record the game results on the sheet provided.

After the end of the match **both team captains** should report their score-sheet to the manager. Any discrepancies will need to be resolved! Two points are awarded for winning a match, and one point for a draw.

At the end of the event block winners will be determined as specified in the ERC GC league rules (by points, then games won, then singles games won, then net hoops vs. those still tied).

Byes and meal/refreshment breaks

In order to keep the event on schedule, all players should take their **lunch break** and any other refreshment breaks **during one of their byes** as indicated on their schedule, and **NOT** between any two consecutive rounds of play. **Team captains should ensure that their team members follow these guidelines.** This arrangement is important in order to avoid delays, because it will be a long day with 8 rounds of play on the Saturday and 7 rounds on the Sunday.

In addition, each day a short afternoon tea break is scheduled in common for all players.

Handicaps

All games are **level play**. However, the handicaps of all players need to be recorded in order for the English players to update their handicap cards. Therefore before the start of the event all **English** players should record their current GC handicap with the manager (ideally by updating their handicap data in advance in the CqE system). For any players who only have a Dgrade and no GC handicap, or have their own national handicapping system, the equivalent English GC handicap will be derived from their latest Dgrade in accordance with the Croquet England standard method. This won't affect Dgrade adjustments arising from play during the competition. Handicaps will remain the same for the whole weekend, and any changes arising as a result of the games played will only come into effect after the end of the event.

Any players who have a GC handicap but no Dgrade will probably have a Dgrade assigned after the event by the GC ranking system. For the purposes of this event their Dgrade will be assumed to correspond to the index for the trigger point for their current GC handicap.

English handicap index adjustments for each singles game will follow the usual rules for level play. Handicaps and Dgrades will not change for doubles games. Players from countries which don't use handicaps can ignore these handicap adjustments, and any players with their own national handicapping system can follow their own national rules.